

Province of Lagerdamm



Waterspark

January 2020

Volume 40 Issue 1

Painting by: Master Rowland Addison Carrick

Beginnings of the *Waterspark*

The early 1980s saw huge bursts of creative energy and learning in Lagerdamm. Tipperith realized that a local newsletter was needed to relay information on past activities and serve as a resource for future efforts. Layout of the first newsletter began with the technology available at the time, articles and details were typed-up on an electric typewriter and layout was performed with scotch tape. Completion of the newsletter to mailout was planned with a visit to the local copy shop.

Layout of the first issue of the newsletter was slated for March 1982, but a 3"x 4" opening was left when layout was completed and Tipperith asked if I could fill the gap with a piece of art. At the time all of the members of the group were attracted to mythical beasts, but were told that they were locked down heraldically. The resulting drawing was an original mythical beast that provided its name to the newsletter and "Waterspark" was born.

A combination of earth elements; earth, air, fire and water were used to form Waterspark. Hawk wings represented the element of air and bore the creature aloft to the stars. A male torso stood for earth element. Fire element was the lower half of the body represented by a cobra tail. A "spark" of crystal water glowed as a pearl which Waterspark holds suspended in space. A crescent moon, a signature I've used since my teen years, was added to the composition.

When Tipperith passed the reigns of publishing to the next officer, plans were made to use Waterspark as my device so I retained the rights to reproduce the character. Several artifacts remain with potential designs using Waterspark as the principal heraldic charge.

Master Rowland Addison Carrick

Specific Purpose/Restrictions (if any): Specific to the artwork entitled "Waterspark 2020" with permission to publish the Work in the Lagerdamm Newsletter once, including print and electronic, without permission to abridge or edit as necessary.



Province Officers

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Knights Marshal - Heavy :

**Baron James Cooke the Sinister/
Jimmy Cook**

Fighter Practice – Every Tuesday

Until Feb Practice is canceled but will have a project day at
14 east cadren ridge road Greenbrier, AR starting at 6 till 8ish

See the Shire Lagerdamm Facebook page for updates on status of the
fighter practice.

Marshal - Rapier :

Emeric de Zara / Neal Zeman

Walter Fitz Alen/ Scott Stewart

Gleann Abhann Northern Regional Equestrian Practice

251 Dogwood Lane, Austin AR 72007

Equestrian Marshal :

Helena de Navarre aka Amber Everson



Province of Lagerdamm



Shire Website

www.lagerdamm.org/

Province Facebook Page

<https://www.facebook.com/ShireLagerdamm/>

Business Meeting – Second Sunday of the month

Location: Faulkner County Library, usually in one of the big meeting rooms on the west (left) side of the library.

Time: Approximately 1:30PM-4PM

Arts and Sciences:

Usually third Saturday of the month

Our "Arts & Sciences" are the crafts, skills, and technologies from the time period and cultures that the SCA covers. Participants research, study, and practice these skills and then share their results with others. You will see them in use and on display at our events - the recipes used for a feast, the armor worn in combat, the scrolls presented in Court, and the costumes (garb) we wear, just to name a few.

For research on particular time periods and countries, visit the [Research and Resources](#) page.

[SCA Kingdom Arts & Sciences pages](#) and [Kingdom A&S contacts](#)

[Arts and Sciences of the Middle Ages and Renaissance](#)

[Kingdom of Atlantia's Arts and Sciences page](#)

[Stephan's Florilegium](#)

An extensive collection of files on various SCA-related topics, collected from postings to SCA newsgroups and mailing lists, plus articles submitted by their authors

[Publications of Interest to SCA participants](#)

Over 45 publications on varying topics, including archery, heraldry, cooking, brewing, bardic arts, dance, and more

[Mailing List for SCA Arts and Sciences](#)

Covers Arts and Sciences in the SCA, with an emphasis on Old World, pre-1601 recreation. Encourages sharing information about resources and projects, discussing ways to promote the arts and sciences on local and kingdom levels, and information sharing across the Known World.

Coming Events

Jaegerfest Winter Wonders XXXIV

January 17, 2020 @ 5:00 pm - January 19, 2020 @ 10:00 am

Bistineau State Park, 103 State Park Road

Doyline, LA 71023 United States



The Incipient Shire of Caer Dun

Hogmanay

January 17, 2020 @ 5:00 pm - January 19, 2020 @ 10:00 am

Jackson County RV Park, Conrad Mallette Multi Purpose Arena,

14200 Seaman Road

Vancleave, MS 39565 United States

Brobearian Brawl

January 25, 2020 @ 8:00 am - 9:00 pm

Carlisle Civic Center, 215 S Court St

Carlisle, AR United States



Barony of Grey Niche Presents

Candlemas

A Fiber Arts Collegium

Saturday, February 1, 2020

Come join us for a day of learning and sharing. Teach, learn, or simply spend time with others practicing and talking about the Arts and Sciences. Site opens at 8am with the first classes starting at 9:00. Site closes 6pm.

Shire of Smythkepe Presents:

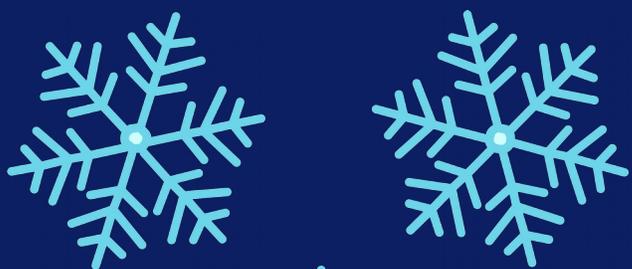
Gleann Abhann Fighter's Collegium & War Practice

Friday, February 21 at 6pm to Sunday February 23 at 10am

Gulf Wars XXIX,

March 14-22

This month's letter presented to you by Alfrickr:



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The Art of the Quartermaster

More madness from the mind of Walter Fitz-Alan

Forward

Quartermaster: / *noun* / For land armies, the term was first coined in **Germany** as *Quartiermeister*, and initially denoted a **court** official with the duty of preparing the monarch's sleeping quarters. In the 17th century, it started to be used in various militaries in the sense of organizing supplies.

In nautical terms, the quartermaster is the enlisted member in charge of the watch-to-watch navigation and the maintenance, correction, and preparation of nautical charts and navigation publications. He is also responsible for navigational instruments and clocks and the training of ship's lookouts and helmsmen.

Pirate quartermasters (quarter deck masters), like pirate captains, were usually elected by their crews. It was the quartermaster's responsibility to lead the pirate boarding party when coming aboard another ship. This was usually done from the quarter deck which was the place where two ships touched during the boarding attack. The quartermaster ranked higher than any officer aboard the ship except the captain himself, and could veto the captain's decisions whenever the ship was not chasing a prize or engaged in battle.

Steward: /*noun*/ From **Old English** *stíweard*, *stiweard*, from *sti* "hall, household" + *weard* "**warden**, keeper" "In medieval times, the steward was initially a servant who supervised both the lord's **estate** and his household. However over the course of the next century, other household posts and involved more responsibilities. This meant that in the 13th century, there were commonly two stewards in each house—one who managed the estate and the other, the **majordomo**, to manage domestic routine. Stewards commonly earned up to 3 to 4 **pounds** per year. Stewards took care of their lord's castles when they were away. Also, stewards checked on the taxes of the serfs on his lord's **manor**. The *Steward* of the Elizabethan era was more akin to the butler that later emerged. Gradually, throughout the 19th century and particularly the Victorian era, as the number of butlers and other domestic servants greatly increased in various countries (including America) the butler

became a senior male servant of a household's staff. By this time he was in charge of the more modern *wine cellar*, the "buttery" or *pantry* (from French *pan* from Latin *panis*, bread) as it came to be called, which supplied bread, butter, cheese, and other basic provisions, and the *ewery*, which contained napkins and basins for washing and shaving. In the very grandest households there was sometimes an Estate Steward or other senior steward who oversaw the butler and his duties.

Valet: /noun/In English, valet as "personal man-servant" is recorded since 1567, though use of the term in the French-speaking English medieval court is older, and the variant form *varlet* is cited from 1456 (**OED**). Both are French importations of valet (the t being silent in French) or varlet, Old French variants of vaslet "man's servant," originally "squire, young man," assumed to be from Gallo-Romance *vassellittus "young nobleman, squire, page," diminutive of Medieval Latin **vassallus**, from vassus "servant", possibly cognate to an Old Celtic root wasso- "young man, squire" (source of Welsh gwas "youth, servant," Breton goaz "servant, vassal, man," Irish foss "servant"). Traditionally, a valet did much more than merely lay out clothes and take care of personal items. He was also responsible for making travel arrangements, dealing with any bills and handling all money matters concerning his master or his master's household. Valets learned the skills for their role in various ways. Some began as **footmen**, learning some relevant skills as part of that job, and picking up others when deputizing for their master's valet, or by performing valeting tasks for his sons before they had a valet of their own, or for male guests who did not travel with a valet. Others started out as soldier-servants to army officers or **stewards** to naval officers.

OK, so much for the history lessons. Let's explore the more practical side of the job as it applies to the society. Let's face it, no matter what you call the position, if it's yours it means it's your job to look out for the well being of those under your care.

This is not a job for the weak of will. The role of the quartermaster is not a menial one to be pushed onto some slack jawed lackey. But rather, a position with a long standing noble tradition to be bestowed only upon those who possess superior organizational and logistical skills (it doesn't hurt to be a little anal retentive and CDO). These masters of materials management are not only good at the art of personnel and provisioning, they excel at it.

So what does it mean to be a quartermaster in the SCA, depends on who you ask. And as I can't speak for each and every one who holds this position of esteem throughout our "Known World", I can offer a few thoughts on the subject as they relate to my own personal experiences. To me the job of quartermaster means getting my charges transported, provisioned, housed, equipped, informed, maintained, counseled, and medicated. To keep it simple, I'll be breaking down each of these points in greater detail, but first let's start with the quartermaster's greatest asset (say it with me); **information**.

Information is the key to success. True, but what sort of information is most useful? What bits of personal intel helps make one a successful camp God? *All of it*. I know that's a bit grand in scope, so here are some of the more common questions in no particular order.

FAQ's

1. Who drinks what?
2. Who's allergic to what?
3. Who smokes what?
4. Who's sharing a tent with whom?
5. Who snores loudest?
6. What do we have on hand?
7. What do we need?
8. What needs to be fixed?
9. Where are we going?
10. How are we getting there?
11. How long are we going to be there?
12. What's the weather going to be like?
13. Are we there yet?
14. Why's the rum gone?

You get the picture. The more you know, the better prepared you can be, and knowing is half the battle. And if you don't know, ask. You're going to be taking care of these people, at least learn something about them.

Now down to business. The business of defining the different duties as well as a few choice morsels of wisdom with just a hint of sage advice.

A. Transported. With fuel costs the way they are, the fewer vehicles needed the better. When possible, organize carpools and caravans to move men and materials to site in the most fuel efficient manner. Find out who's going, when they're leaving, and if there are extra seats or space available. Face facts, splitting gas 2, 3, or 4 ways is better than footing the bill solo.

B. Provisioned. Most people are responsible for their individual camp setup, but when camping as a group, there are certain things that are of a more communal nature that it doesn't make sense to pack multiples of the same. Things like a field kitchen can service an entire camp, thus eliminating the need for everyone to bring their own. When it comes to provisioning an efficient field kitchen, I recommend reading "Prep and Planning. A guide to eating well at war". Other than food, there are a few "non consumables" I like to pack as well. Little items that make the hardships of war more bearable. This is where knowing your friends come in handy. If you have smokers, a spare pack of their brand and a lighter is good to have on hand. It saves on unnecessary trips off site and can be used as barter to get some of the more unsavory jobs off your hands. Jobs such as dishes, trash removal, water haulage, firewood retrieval, and so on..... Same goes with other various tobacco products. Personal hygiene products; a spare razor and shaving cream, soap and shampoo, deodorant, toothpaste, an extra towel, a surplus toothbrush all useful items. And if you have the fairer sex in camp, it's never a bad idea to pack a few feminine monthly necessities (chocolate and tequila). A sewing kit, some OTC pharmaceuticals, an eyeglass repair kit, extra boot laces, they don't take up much space, but these tiny treasures can make the difference in the enjoyment of your charges. Remember, it's easy to do without the necessities, when you have some of the niceties.

C. Housed. Know your event site. When possible scout your site in advance. Then if you can find a suitable site, reserve it if you can, get there early and claim it if you can't. Try to find a local with a decent mix of open space and shade. A site close enough to the field yet far enough away to offer privacy. Near enough to the "facilities" as to be convenient in time of need, and far enough away to avoid the smell.

D. Equipped. Every fighter should be responsible for his/her arms and armor. That being said, shit happens. Things get overlooked in packing, lost in transit, or damaged in use. Knowing who among your fellows has a spare whatever available can solve some of these minor dilemmas. Spare pads, an extra sword, and the odd cup and supporter in the box can't be a bad thing either.

E. Informed. Most events publish a schedule of events. You'd be surprised how few fighters read them. A good quartermaster not only knows when each battle is, but who wants to fight in which battle, what the rules of each battle are, and what weapons are allowed. Aside from the fighting, he also knows when and where court will be held, any balls or socials of note, and which parties are worth attending.

F. Armor breaks, it's kinda its job. No matter how well made, at some point armor will fail, Accept it, deal with it, and move forward. A properly provisioned armorer's box will rescue the day in most cases. And just what constitutes a properly stocked armorers box? Well I can assure you it's more than just duct tape.

1. Hammer. Duh!
2. Assorted rivets (2 piece speed and copper with bucking washers)
3. Assorted buckles and strapping
4. Hole punch (leather and metal)
5. Rivet setters
6. Razor knife
7. Nail head cutters
8. Strapping tape
9. Close cell foam padding
10. Misc. leather
11. Duct Tape (assorted colors and patterns)
12. Contact adhesive

G. Counseled. Even the best of fighters can get caught up in the heat of an event and things slip their minds. A gentle mental nudge can help them regain focus. A good quartermaster keeps a cool head and is there with a calming perspective to defuse the often present battlefield drama. Reminding his troops that it is, after all, just a game. If someone else needs to take it that serious to give their otherwise dull existence meaning, just pity them. They're not worth the effort. It doesn't hurt to remind them to do some shopping for those at home either. A giftless wife leads to sleeping on the couch. Just sayin'.

H. Medicated. So what are we; coachman, shop keep, landlord, cook, secretary, confidant, and armorer? Yep, and to top it off surgeon as well. Prep your hospital based on the events terrain and time of year. Gulf Wars has a ravine, that says ACE bandages, ankle braces, crutches, and ice packs. Lilies' War is hot, no matter how you slice it. So it's sunscreen, cold wet towels, extra bottled water and gator aide, and potassium tablets. These things coupled with a decent trauma bag and you're ready for most minor medical mishaps.

Well, there you have it dear reader, my take on what I can only call the most important job in any unit. A General may be the head of an army, but the quartermaster is the neck. I hope you take something away from this, if only a smile. If I have in some way stimulated your thought processes in a direction you had yet to consider, then my words have merit and I thank you.

Here endeth the lesson....

W



"This is the January, 2020 *WaterSpark*, a publication of the Province of Lagerdamm, Kingdom of Gleann Abhann, of the Society for Creative Anachronism, Inc. (SCA, Inc). The *WaterSpark* is available from Suzanne Daniel, 146 Lamar Rd. Clinton, AR 72031. It is not a corporate publication of the Society for Creative Anachronism, Inc. (SCA, Inc), and does not delineate SCA policies. Copyright © 2020 Society for Creative Anachronism, Inc. For information on reprinting photographs, articles, or art work from this publication, please contact the Chronicler, who will assist you in contacting the original creator of the piece. Please respect the legal rights of our Contributors.